



B.R.I.D.G.E. EDUCATOR GUIDE

The Conversation Card Challenge, by Audrey Clausen Classroom-ready edition · Grades 3–12 and adults · English and Spanish

WHAT B.R.I.D.G.E. IS

B.R.I.D.G.E. stands for Building, Respect, Inclusion, Diversity, Growth and Empathy. It is a conversation card game: students draw a card, the reading crew reads it aloud, and the student talks while a timer runs. Classmates listen, respond and earn petals for sharing. The game has 234 conversation cards (Talk About It, Word to Know and Team Building Bonus) plus 21 S.C.O.R.E. game cards.

Good for: morning meeting, advisory, SEL lessons, counseling groups, ELA speaking and listening practice, Spanish class, and the first weeks of school.

Time: 10 to 45 minutes. **Group size:** 1 to 6 players or teams per device. Use one device per small group, or project one device for the whole class.

SET UP CLASSROOM MODE (2 MINUTES)

1. Open the game and tap **Classroom Mode for teachers**.
2. Pick a **grade level**. Each level includes the cards from the levels before it.
3. Choose **topics**. Two topic groups can be turned on or off (see below).
4. Keep **Talk agreements** and **Calm classroom** on. You can turn them off.
5. Tap **Preview & print this deck list** to read every card before class.
6. Tap **Turn on Classroom Mode**, then add student first names, or tap **Use table teams** to play as Table 1–4.
7. Tap **Start the conversation**. Read the talk agreements together, then play.

What changes in Classroom Mode:

- Only cards for your grade level and chosen topics are in the deck.
- The talk agreements screen appears before every new game.
- A **Sentence starters** button is on every card.
- On personal questions, Professor Pips reminds students that they can share a story, talk about "a kid your age" instead, or pass.
- All sharing and social media buttons are removed.

- An **Exit ticket** appears at the end, with a printable version (four per page).
- In Calm classroom, the music is off and the glitter is reduced.

GRADE LEVELS AND TOPICS

Level	Conversation cards	What is added
Grades 3–5	148	Friendship, kindness, fairness, feelings, bullying, helping others, families, goals, Word to Know basics, all Team Building Bonus cards
Grades 6–8	210	Stereotypes, media influence, peer pressure, speaking up, cyberbullying, discrimination, tolerance, conflict
Grades 9–12 & adults	233	Racial profiling, privilege, systems and institutions, offensive words, longer definitions

Teacher's-choice topics:

- **Different kinds of families (2 cards).** These cards ask about children who have two mothers or two fathers. Some states and districts limit classroom instruction on sexual orientation. For example, in 2023 Florida banned that instruction in pre-K through grade 8 ([Laws of Florida, Ch. 2023-105](#)), and the State Board's rule covers grades 4–12 unless state standards or an opt-out health lesson require it ([WUSF](#)). Turn this group off if your policy requires it.
- **Systems & institutions (9 cards, Grades 9–12 only).** These cards discuss privilege, oppression and anti-racism, and some state a viewpoint. In some states, such as Florida, these concepts may be discussed if they are presented objectively and without endorsement ([Florida Senate bill summary, HB 7](#)). If you keep these cards on, present them as "some people believe..." questions, invite more than one view, and don't grade opinions.
- **The "four dolls" card (1 card).** This card asks students to choose between four dolls, so you need to show a picture. It is off unless you turn it on.

Always follow your school and district policies. When in doubt, preview the deck list with your administrator or counselor.

STANDARDS ALIGNMENT

Framework	How B.R.I.D.G.E. supports it
CASEL 5 SEL competencies (CASEL)	Self-awareness: Self-Image, Self-Worth and Feelings cards. Social awareness: perspective-taking on Diversity, Empathy and Disability & Inclusion cards. Relationship skills: listening, taking turns, the sentence starters. Responsible decision-making: Speaking Up, Cyber Stranger Danger and Conflict cards. Self-management: the timer, talk agreements and Pass.
Common Core ELA, Speaking & Listening 1 (SL.3.1 through SL.11-12.1)	Students take part in collaborative discussions and build on each other's ideas. The sentence starters support "pose and respond to specific questions" and "paraphrasing" (CCSS SL.6.1).
Learning for Justice Social Justice Standards (Identity, Diversity, Justice, Action) (Learning for Justice)	Identity: Self-Image and Ancestry & Identity cards. Diversity: Culture and Multiculturalism cards. Justice: Stereotypes and Prejudice cards. Action: Speaking Up, Standing Up and Taking Action cards.
ACTFL World-Readiness Standards, Interpersonal Communication (ACTFL)	In Español mode, students talk about real questions in Spanish, with the English underneath for support. The cards are read aloud in Spanish by the crew.

THREE READY-TO-USE LESSONS

Lesson 1: Morning meeting or advisory (15 minutes)

- Open (2 min):** Read the talk agreements together. Thumbs up to agree.
- Play (10 min):** Set the timer to 60 seconds. Draw 4–5 cards. After each speaker, one classmate uses a sentence starter to respond.
- Close (3 min):** Ask "What is one thing someone said that you want to remember?"

Lesson 2: SEL or ELA class period (45 minutes)

Objective: Students take part in a respectful discussion, build on a classmate's idea, and reflect in writing.

- Warm-up (5 min):** Project a Word to Know card (for example, Prejudice or Empathy). Read it aloud together and put it in your own words.
- Model (5 min):** You draw one card and think aloud. Show how to use "I think... because..."
- Small groups (25 min):** One device per group of 4. Two-minute timer. Roles: Reader, Speaker, Responder (uses a sentence starter), Timekeeper. Rotate roles each card.
- Exit ticket (10 min):** Students complete the printed exit ticket.

Assessment: Use the rubric below for discussion skills. Do not grade the opinion itself.

Lesson 3: Spanish class (20–30 minutes)

1. Switch to **Español (practice)** on the home screen.
2. Pre-teach five words from the cards (amistad, respeto, compartir, diferente, ayudar).
3. Play with the 90-second timer. Students answer in Spanish and may peek at the English underneath.
4. Ask partners to restate the answer: "Lo que te escuché decir es..."

LEADING THOUGHTFUL CONVERSATIONS

- **Set the tone:** Tell students there are no wrong answers, only new ways of seeing. Respect the person even when you disagree with the idea.
- **Protect privacy:** "Share stories, not names." Students can talk about "someone I know" or "a kid your age."
- **Passing is participation:** Listening counts. Never require a student to answer a personal question.
- **Stay balanced:** Ask "What might someone who disagrees say?" Present more than one view, especially on the Grades 9–12 cards.
- **If a student shares something worrying:** Thank them, move on gently, and follow your school's reporting and counseling procedures after class. Don't promise students that what is said will stay private, because you may be required to report it.
- **Pause anytime:** The Pause button stops the timer. The music button turns the music off.

SPEAKING AND LISTENING RUBRIC

Skill	4 Strong	3 Solid	2 Growing	1 Beginning
Shares ideas	Clear idea with a reason or example	Clear idea	Short or unclear idea	Passes or needs prompting every time
Listens	Responds to what classmates said	Shows attention	Sometimes distracted	Rarely attends
Builds on others	Uses starters to connect ideas	Responds to one classmate	Repeats an idea	Does not respond yet
Respect	Follows all agreements	Follows most agreements	Needs reminders	Needs frequent reminders

Passing on a personal question is never scored lower.

ACCESSIBILITY AND INCLUSION

- Every card is read aloud by recorded voices in English and Spanish. Tap **Read card** to hear it again.
- Bilingual cards show the English under the Spanish.
- **Calm classroom** turns off the music and reduces the glitter for students who are sensitive to sound and motion. The game also follows the device's "reduce motion" setting.
- Works with a keyboard (Tab, Enter and Space) and on phones, tablets, Chromebooks and interactive whiteboards.
- Works offline after the first visit.

PRIVACY AND DATA (FOR YOUR TECHNOLOGY APPROVAL FORM)

Question	Answer
Does it collect personal information?	No. No accounts, no sign-in, no email.
Where do student names go?	They stay in the device's memory during the game and are erased when it ends. Nothing is saved or sent.
Ads, analytics, tracking?	None.
Third-party services?	None. Fonts, images, audio and code all come from the game's own website.
Microphone or camera?	Never requested.
COPPA / FERPA	No personal information or education records are collected, so no student data is shared.
Social features?	None between users. Classroom Mode removes the sharing buttons.
Privacy policy	https://audreyclausen.com/bridge/privacy.html



LETTER TO FAMILIES (ENGLISH)

Dear Families,

This year our class will play **B.R.I.D.G.E. — The Conversation Card Challenge**, a card game that builds respect, kindness, empathy and listening skills. Students take turns answering questions such as "Give three ways that you could show kindness toward someone" and "If you saw or heard one of your classmates bullying another classmate, would you get involved?"

Students may always pass on any question. We follow class talk agreements: listen to understand, one voice at a time, and share stories, not names. The game collects no personal information and has no ads.

You are welcome to preview the cards. You can also play at home in English or Spanish at <https://audreyclausen.com/bridge>.

Please contact me with any questions.

Sincerely,

CARTA A LAS FAMILIAS (ESPAÑOL)

Estimadas familias:

Este año nuestra clase jugará **B.R.I.D.G.E. — El Reto de Cartas de Conversación**, un juego de cartas que fortalece el respeto, la bondad, la empatía y la capacidad de escuchar. Los estudiantes se turnan para responder preguntas como "Menciona tres maneras en que podrías mostrar amabilidad hacia alguien" y "Si vieras o escucharas a un compañero de clase acosando a otro, ¿harías algo al respecto?".

Los estudiantes siempre pueden decir "paso" en cualquier pregunta. Seguimos acuerdos de conversación: escuchar para entender, hablar una persona a la vez y compartir historias, no nombres. El juego no recopila información personal y no tiene anuncios.

Pueden ver las cartas cuando gusten. También pueden jugar en casa, en inglés o en español, en <https://audreyclausen.com/bridge>.

Por favor, comuníquense conmigo si tienen preguntas.

Atentamente,

FOR AUDREY: EARNING REAL TEACHER APPROVAL

The app is now built to pass teacher and district review. Approval itself has to come from teachers and reviewers, so here is the honest path.

1. **Run a teacher pilot (free, 2–4 weeks).** Give the full app free to 5–10 teachers at different grade levels. Ask them: Did students stay engaged? Which grade did it fit? What would you change? May we quote you? Their quotes ("Used in my 5th grade class. My students begged to play again.") are your strongest selling point on Teachers Pay Teachers.
2. **Use accurate wording.** Until a program awards a badge, say "Classroom-ready," "Built with teachers in mind," and "Aligned to CASEL and Common Core Speaking & Listening." After the pilot, say "Tested in 8 classrooms." Don't use the words "Teacher Approved" by themselves, because that is the name of Google's badge.
3. **Google Play "Teacher Approved" badge.** Google doesn't support apps designed primarily for classroom use, designed to be used with an adult, or designed for language learning ([Google Play Console Help](#)). B.R.I.D.G.E. is all three, so this badge is unlikely. You don't apply for it; eligible apps are reviewed automatically.
4. **Common Sense privacy review (free).** Common Sense says its privacy evaluations are always free and independent, and companies can use its criteria to check their own policies ([Common Sense Privacy Program](#)). Districts decide which apps get evaluated first, so ask pilot teachers' districts to request it.
5. **ISTE Seal (later, when sales justify it).** The review costs \$5,000, plus \$1,500 a year for the license ([ISTE Seal FAQ 2026](#)).
6. **District app lists.** Many districts keep a list of approved apps. Send teachers this guide's privacy table so they can submit B.R.I.D.G.E. for approval quickly.

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